

### WATERMARKS: an Atlas of Water and the City of Milwaukee - What is it?

- A city-scale project combining public art and science, conceived by artist and Co-PI, Mary Miss
- Focus on climate change and other pressing problems facing the city's water resources and infrastructure



## What are objectives and plans for our programming?

- Advance informal science learning, stewardship, and civic participation among residents
- Expand into a diverse range of neighborhoods to engage new science learners through collaboration among visual artists, scientists and engineers, academic institutions, local government and non-government organizations, and community groups

WaterMarks: An art/science framework for communityengaged learning around water and water management in an urban area

#### **Programming includes**

- Neighborhood Walks led by teams of scientists/engineers and artists
- Community Workshops, Local Artist Projects, and Youth Mentorship focused on neighborhood and citywide water issues
- **Intergenerational** participation, from seniors and adult learners to young adults, teens, and middle schoolers

CENTURY CITY



NSF AWARD #2115637

PI – Ryan Holifield (UWM) co-PIs: Woonsup Choi (UWM), Donnelley Hayde (COSI) Mary Miss (CALL)

**Other Senior Personnel:** CALL: Adrián Cerezo, Olivia Georgia COSI: Rebecca Kemper, Justin Meyer UWM: Laurie Marks, Jessica Meuninck-Ganger UW-Sea Grant: Deidre Peroff



Yvonne McCaskill, Century City Tri-Angle Neighborhood Association







The Jones Island Stack will anchor 30 solarpowered Markers, fanning from the stack and consisting of illuminated **letters** of the alphabet chosen by neighborhood participants and mounted on 25' high aluminum poles. To encourage water conservation, Markers will pulse and change color when storms are predicted.

# What will we learn through the expansion of WaterMarks programming?

 A collaborative Community-University Working Group will develop an Adaptable Guide usable in Milwaukee and other cities to establish, expand, improve, and sustain WaterMarks-inspired programming over time.

## **Evaluation:**

- How effective are processes and outcomes of WaterMarks programming?
- How do outcomes vary across sites?
- How do Markers and art projects affect how residents experience their neighborhoods?
- Research:
  - How does active participation in visual arts activities affect experiences of learning?
  - How do these experiences vary across sites and topics?



